

UI/UX DEVELOPER

The UI/UX Developer has at least seven (7) years of relevant experience, creating personas, journey maps, process flows, and user stories. In this role, the UI/UX Developer must have the ability to manage multiple projects with minimal supervision simultaneously. Must have the ability to learn quickly (new tools and technologies), and a proactive attitude to work on projects.

Essential Duties and Technical Responsibilities:

- Ability to create an end-to-end UI/UX design structure.
- Experience in creating personas, journey maps, process flows, and user stories.
- Must have a strong understanding of the process and lifecycle of projects with the ability to develop comprehensive solutions.
- Ability to fill a role within the UI/UX workflow pipeline, from concept, wireframe, comps, and implementation.
- Have experience delivering optimized solutions for phone, tablet, and personal computer.
- Excellent time management skills.
- Excellent verbal and written communication skills to articulate design solutions to non-designer audiences.
- Must have the ability to perform usability analysis of existing apps, and to provide critical feedback and recommendations.
- Well versed with modern design standards and frameworks
- Understands the usability principles, and WCAG guidelines.
- Experience in working on multiple technologies and a strong understanding of the process and lifecycle of projects with the ability to develop comprehensive solutions
- Prototype/proof-of-concept development experience as well as production enterprise-scale client-side solution development experience.
- Has practical experience with one or more prototyping tools Adobe XD, Axure, Sketch, Keynote, or Visio.
- Proficiency in designing and assembling presentation decks in Keynote and/or PowerPoint.
- Perform other duties as assigned.

Preferred Knowledge, Skills, and Abilities

- Experience with Drupal CMS
- Experience of participation in a Design Thinking Workshops
- Experience creating animated prototype samples within an application such as Camtasia, Keynote, or InVision.
- Hands-on experience creating a Universal Style Guide.
- Experience working in an Agile environment.

Qualifications

- Bachelor's Degree in Computer Science, Information Systems, or a related field.
- Seven (7) years of relevant work experience.
- Excellent interpersonal skills
- Positive demeanor, team player
- Ability to handle multiple tasks simultaneously and meet deadlines
- Excellent Internet communication skills, including knowledge of social media platforms
- Ability to organize and prioritize work in a dynamic work environment.

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